Architecture & Deployment

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Run your own virtual server on Microsoft Azure

This guide describes how to run a virtual server appropriate for the Media Engineering Architecture & Deployment course on the <u>Microsoft Azure</u> cloud platform.

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Cloud server exercise

Parts of this exercise happen on the cloud server you should have created for this course. Log in and make sure you are connected to the internet to see your server's details.

Log in

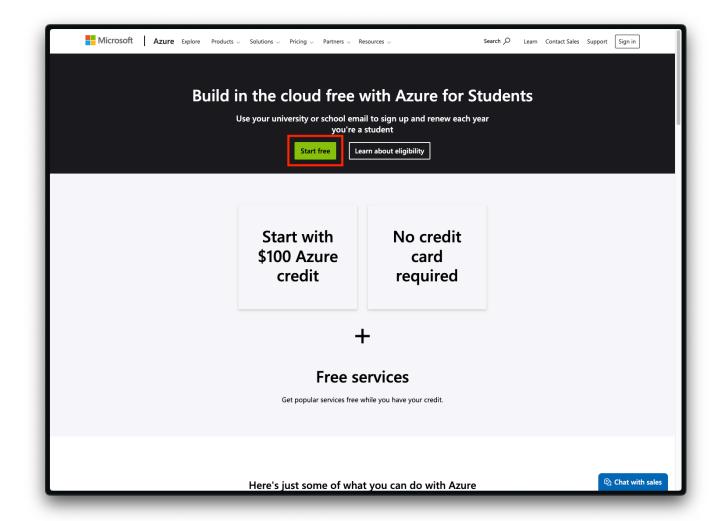


Parts of this exercise are annotated with the following icons:

- A task you MUST perform to complete the exercise
- ? An optional step that you may perform to make sure that everything is working correctly, or to set up additional tools that are not required but can help you
- The end of the exercise
- $\widehat{f m}$ The architecture of the software you ran or deployed during this exercise.
- Troubleshooting tips: how to fix common problems you might encounter

Apply to Azure for Students

Apply to <u>Azure for Students</u> with your <u>@hes-so.ch</u> email address, which will provide you with free Azure resources as a student.



Get your public SSH key

You can display your public SSH key in your terminal with the following command:

\$> cat ~/.ssh/id_ed25519.pub



If you have an older SSH client, you may want to try displaying the contents of ~/.ssh/id_rsa.pub instead.

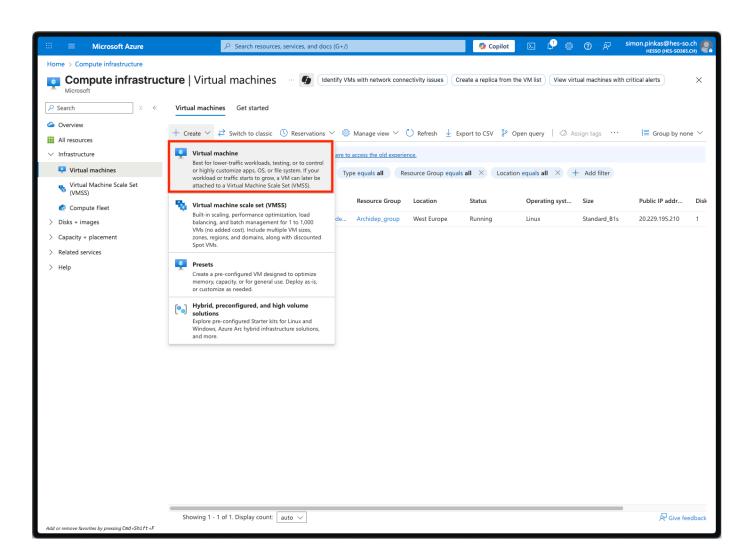
Launch a virtual server

Once you have your Azure account, you can launch the virtual server you will be using for the rest of the course.

Access the <u>Azure portal</u> and go to the **Virtual machines** section:



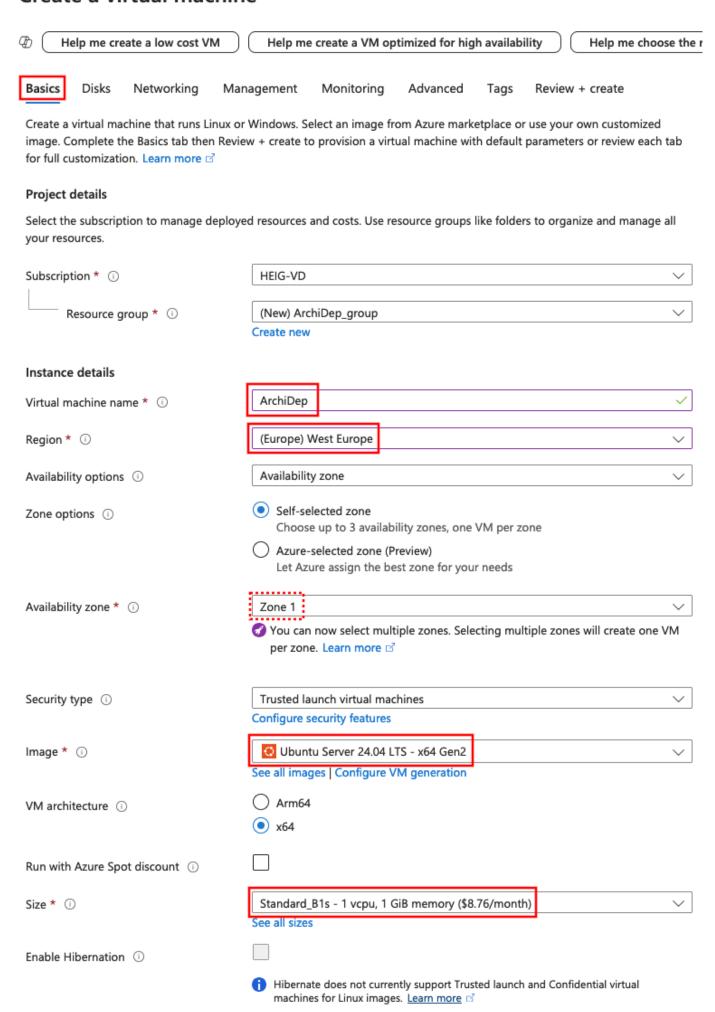
Create a new virtual machine, i.e. a new virtual server in the Microsoft Azure infrastructure:



• Configure basic settings

In the **Basics** settings, configure the **virtual machine details** (the machine's name, region, image and size):

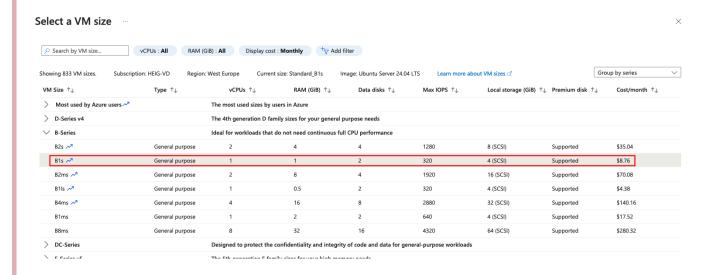
Create a virtual machine



Make sure to select the Ubuntu 24.04 image and the B1s size. If you select a VM size that is too expensive, YOU WILL RUN OUT OF FREE CREDITS BEFORE THE END OF THE COURSE You will then have pay ★ for a new VM and will have to reinstall your VM from scratch (including all deployment exercises you may already have completed).

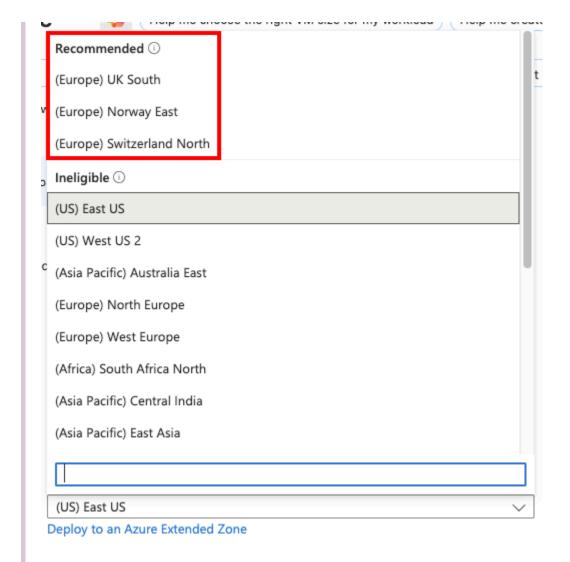
X Troubleshooting

If the correct size is not selected, you can select it from the complete list of VM sizes. If you cannot select the B1s size, try selecting another availability zone (or another region that is not too expensive).





As a student, you are not allowed to run your virtual machine in any region. Choose one of the regions that are recommended for you (these may be different for each student):



In general, choosing a region closer to where you are (or where your customers are) will reduce latency, and the North/West European regions are among the cheapest.

Configure your administator account

Under the **Administrator account** settings, configure your username.



Replace jde with the username you have selected for the course.

Administrator account SSH public key Authentication type ① Azure now automatically generates an SSH key pair for you and allows you to store it for future use. It is a fast, simple, and secure way to connect to your virtual machine. jde Username * (i) Use existing public key SSH public key source Ed25519 and RSA SSH formats are supported for the selected VM image. Ed25519 offers better performance and security with a smaller key size, while RSA is still widely used particularly for legacy systems and applications. ssh-ed25519 AAAAC3NzaC1IZDI1NTE5AAAAIJNeZvBtr4u3/ SSH public key * ① AmifDO90CJIKeB2xFMxN ♠ Learn more about creating and using SSH keys in Azure

Select **SSH public key** authentication, set the source to **Use existing public key**, and paste your public SSH key (the one you copied earlier) in the text area.

Warning

Your Unix username MUST NOT contain spaces, accented characters (e.g. é), hyphens (-) or dots (.). If you use the same name later in the course as a subdomain, it MUST NOT contain any underscores (_). We suggest you choose a name that starts with a letter (a-z) and contains only alphanumeric characters (a-z and 0-9).



Choose a username that is simple to type because you will need to type it often. If necessary, you can <u>change it later</u>.

Make sure the SSH port is open

Under inbound port rules, make sure the SSH (22) port is allowed:

Inbound port rules

Select which virtual machine network ports are accessible from the public internet. You can specify more limited or granular network access on the Networking tab.



Next, go to the **Disks** settings (**DO NOT** create the machine just yet):



Skip the disk settings

Keep the default **Disks** settings and go to the **Networking** settings:



Configure open ports

In the **Networking** settings, select the **Advanced** security group option, and create a new security group:

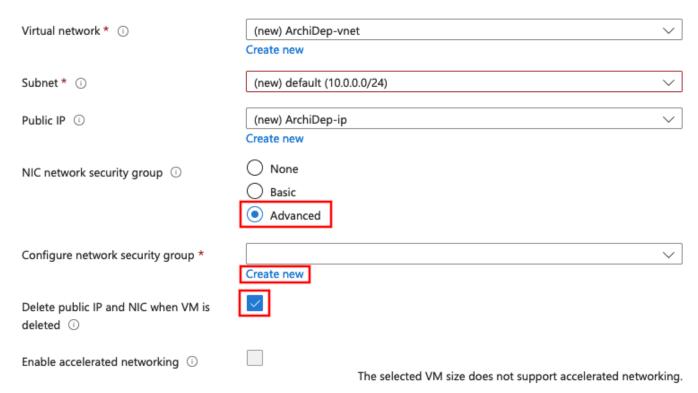
Basics Disks Networking Management Monitoring Advanced Tags Review + create

Define network connectivity for your virtual machine by configuring network interface card (NIC) settings. You can control ports, inbound and outbound connectivity with security group rules, or place behind an existing load balancing solution.

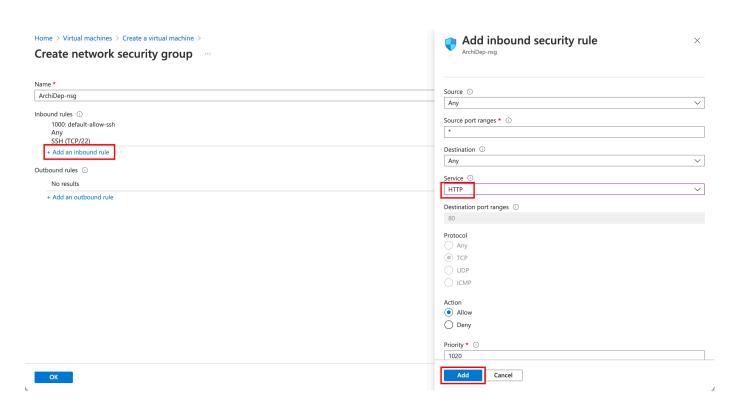
Learn more d

Network interface

When creating a virtual machine, a network interface will be created for you.



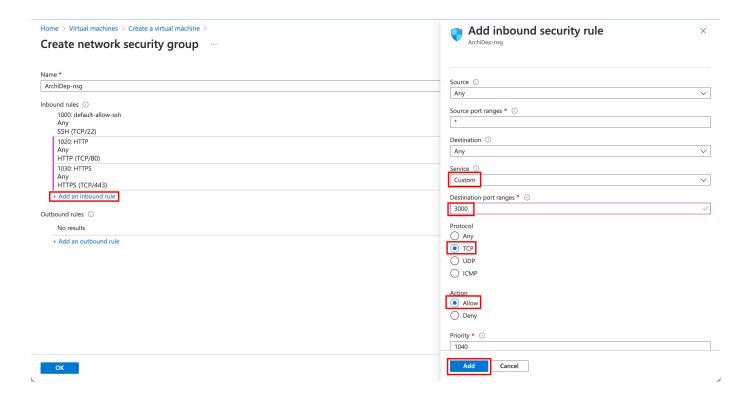
Add two inbound rules, one for HTTP and one for HTTPS:





You will also have to name them. You can simply name them "HTTP" and "HTTPS".

Add two other inbound rules, one for port 3000 and one for port 3001:





You can simply name those rules "Port3000" and "Port3001".

The final security group settings should look something like this:

Inbound rules (i)

1000: default-allow-ssh

Any

SSH (TCP/22)

1010: AllowAnyHTTPInbound

Any

HTTP (TCP/80)

1020: AllowAnyHTTPSInbound

Any

HTTPS (TCP/443)

1030: AllowAnyCustom3000Inbound

Any

Custom (TCP/3000)

1040: AllowAnyCustom3001Inbound

Any

Custom (TCP/3001)

+ Add an inbound rule



What you are doing here is configuring the Azure firewall to allow incoming traffic to your virtual server on specific ports. If you do not do this, it will not be reachable from outside the Azure network.

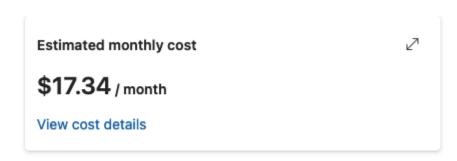
For example, for a web application running on your virtual server to be reachable, ports 80 (HTTP) and 443 (HTTPS) must accept incoming requests. Port 22 is for SSH connections. Ports 3000 and 3001 will be used in various exercises.

Skip advanced settings

Keep the default **Management, Monitoring, Advanced** and **Tags** settings.

Review your monthly cost

Review your estimated monthly cost:



You might not see the estimated monthly cost, but you should always see the hourly cost:

Price

1 X Standard B1s by Microsoft Terms of use | Privacy policy

Subscription credits apply ①

0.0120 USD/hrPricing for other VM sizes



Your estimated monthly cost MUST BE UNDER \$20/month OR UNDER \$0.025/hour. If it is higher, you have probably selected the wrong region, or a VM size that is not the recommended one and that is too expensive for the credits you have at your disposal for this course.

Create your server

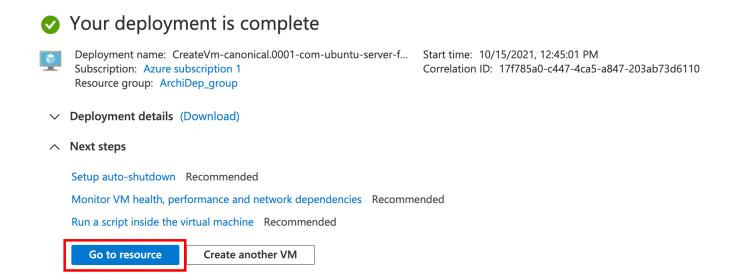
Double-check that you are launching one virtual machine of size (B1s) (1 X Standard B1s).



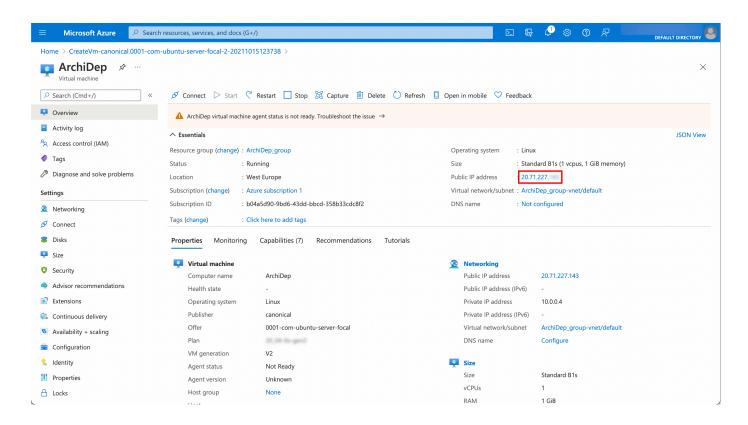
X Troubleshooting

If Azure tells you that you cannot create a virtual machine in the region you have selected, go back to the <u>basic settings</u> and find a region that works. **Make sure to re-check your estimated monthly cost afterwards.**

Once your deployment is complete, go to the virtual machine source:



Find your machine's public IP address in the virtual machine's information:



? (Optionally) get your machine's public SSH key

When you connect to your virtual machine over SSH for the first time, you will get the usual warning that its authenticity cannot be verified:

The authenticity of host '20.71.227.143 (20.71.227.143)' can't be established. ECDSA key fingerprint is SHA256:0TORCgUgzrPGeDHzV5fGAarkpGpc5Nbkhb7q2dbG00A.

To protect yourself from man-in-the-middle attacks, you can obtain the SSH host key fingerprints from your virtual machine before attempting to connect. That way, you will be able to see if the key fingerprint in the warning matches one of your virtual machine's keys.

To do this, you need to install the <u>Azure CLI</u>. Once you have it installed and have logged in, you can run the following command (adapt the resource group and name options to your configuration if necessary):

```
$> az vm run-command invoke \
    --resource-group ArchiDep_group \
    --name ArchiDep \
    --command-id RunShellScript \
    --scripts "find /etc/ssh -name '*.pub' -exec ssh-keygen -l -f {} \;"
```

After a while, it should print the response:

Your machine's public key fingerprints are in the (message) property, separated by encoded new lines (\n).



You can skip this step if you consider the risk and impact of an attack low enough. Understand that if you simply answer "yes" when the SSH client warns you, you are exposing yourself to a potential man-in-the-middle attack. In all likelihood, no one is trying to hack your Azure virtual machine for this course, but the possibility exists.

Since you are using public key authentication and not password authentication, your credentials should not be compromised (you will not send a password and your private key will not leave your computer). However, anything you do on that server could potentially be read and modified by an attacker if he manages to intercept the initial connection.

Configure your virtual server

You will now connect to your Azure virtual machine and configure some things for purposes of the course.

Connect to your new virtual machine over SSH

Connect to your virtual machine using the (ssh <username>@<host>) command, replacing (<username>) with the username you chose for the course (the one you used for the machine's administrator account), and (<host>) with the IP address you copied from the virtual machine's information.

\$> ssh jde@87.61.43.210



More information

You should be able to connect without a password. This works because you gave your public SSH key to Azure when creating your virtual server. It was automatically put in your user's ~/.ssh/authorized_keys file when the server was launched, which allows you to authenticate using your private SSH key.

Give the teacher access to your virtual machine

Once you are connected, run the following command to give the teacher access to your virtual machine (**be sure to copy the whole line**):

\$> echo "ssh-ed25519 AAAAC3NzaC1\ZDI1NTE5AAAAIB1TC4ygWjzpRemd0yrtqQYm0ARxMMks71fUc

More information

This adds the teacher's public SSH key to your user's ~/.ssh/authorized_keys, allowing the teachers to also authenticate to your virtual server with their private SSH key to help debug issues.

Change the hostname of your virtual machine

Configure the hostname for your virtual machine. You have chosen a username (e.g. jde) and have been assigned a domain for the course (e.g. archidep2.ch). Use a combination of both as the hostname for your server.



For example, if your usename is jde and your assigned domain is archidep2.ch, your hostname should be jde.archidep2.ch. Make sure not to pick the same username/domain combination as someone else in the class.

\$> sudo hostname jde.archidep8.ch

Also save your new hostname to the /etc/hostname file so that it will persist when you reboot the server:



The hostname is the name of your virtual server. It can be any URL. It often identifies a machine in an organization with the format <machine-name>. <organization>.<tld>(e.g. unix-box.google.com).

For the purposes of this course, we will be using prepared domains such as archidep2.ch, so it makes sense to use a subdomain corresponding to yourself (jde.archidep2.ch) as the hostname.

Reboot the server

```
$> sudo reboot
```

Once the server has restarted (it might take a couple of minutes), check that you can still connect:

```
$> ssh jde@97.65.43.210
Welcome to Ubuntu 24.04 LTS
...
```

Also check that your hostname is correct:

```
$> hostname
jde.archidep2.ch
```

Add swap space to your virtual server



The cloud servers used in this course do not have enough memory (RAM) to run/compile many things at once. But you can easily add **swap space** to solve this issue.

Swap space in Linux is used when there is no more available physical memory (RAM). If the system needs more memory resources and the RAM is full, inactive pages in memory are moved to the swap space (on disk).

Adding 2 gigabytes of swap space should be enough for our purposes.

Run the following commands to make sure you disable any previous swap file you might have created during the exercises:

```
# (It's okay if this command produces an error.)
$> sudo swapoff /swapfile
$> sudo rm -f /swapfile
```

Use the following commands to create and mount a 2-gigabyte swap file:

```
$> sudo fallocate -l 2G /swapfile
$> sudo chmod 600 /swapfile
$> sudo mkswap /swapfile
Setting up swapspace version 1, size = 2 GiB (2147479552 bytes)
no label, UUID=3c263053-41cc-4757-0000-13de0644cf97
$> sudo swapon /swapfile
```

You can verify that the swap space is correctly mounted by displaying available memory with the free -h command. You should see the Swap line indicating the amount of swap space you have added:

\$> free -h

	total	used	free	shared	buff/cache	available
Mem:	914Mi	404Mi	316Mi	31Mi	193Mi	331Mi
Swap:	2.0Gi	200Mi	1.8Gi			

This swap space is temporary by default and will only last until your reboot your server. To make it permanent, you must tell your server to mount it on boot.

You can see the currently configured mounts with this command (the output may not be exactly the same):

\$> cat /etc/fstab

```
# CLOUD_IMG: This file was created/modified by the Cloud Image build process
UUID=b1983cef-43a3-46ac-0000-b5e06a61c9fd / ext4 defaults,discard
UUID=0BC7-0000 /boot/efi vfat umask=0077 0 1
/dev/disk/cloud/azure_resource-part1 /mnt auto defaults,nofail,x-systemd
```

DE VERY CAREFUL TO EXECUTE THE FOLLOWING COMMAND EXACTLY AS IS.

Corrupting your /etc/fstab file can prevent your server from rebooting.

To make the swap space permanent, execute the following command to add the appropriate line to your server's /etc/fstab file:

```
$> echo "/swapfile none swap sw 0 0" | sudo tee -a /etc/fstab
```

This line tells your server to mount the swap file you have created as swap space on boot. You should see the new line at the end of the /etc/fstab">/etc/fstab file if you display its contents again:

```
$> cat /etc/fstab
```

CLOUD_IMG: This file was created/modified by the Cloud Image build process

```
UUID=b1983cef-43a3-46ac-0000-b5e06a61c9fd / ext4 defaults,discard

UUID=0BC7-08EF /boot/efi vfat umask=0077 0 1

/dev/disk/cloud/azure_resource-part1 /mnt auto defaults,nofail,x-systemd
/swapfile none swap sw 0 0
```

You can run the following command to check that you did not make any mistakes. It's okay if you have a couple of warnings about the swap file. These are expected since you've just added it and have not rebooted yet.

```
$> sudo findmnt --verify --verbose
/
  [ ] target exists
  [ ] FS options: discard,commit=30,errors=remount-ro
  [ ] UUID=bf171e20-4158-4861-0000-1443ece8c413 translated to /dev/sda1
  [ ] source /dev/sda1 exists
  [ ] FS type is ext4
...
none
  [W] non-bind mount source /swapfile is a directory or regular file
  [ ] FS type is swap
  [W] your fstab has been modified, but systemd still uses the old version;
        use 'systemctl daemon-reload' to reload

0 parse errors, 0 errors, 2 warnings
```

IF everything looks ok, reboot your server:

```
$> sudo reboot
```

Reconnect to your server over SSH and run the free —h command again. The swap space should still be enabled after reboot:

Mem: 914Mi 404Mi 316Mi 31Mi 193Mi 331Mi

Swap: 2.0Gi 200Mi 1.8Gi



You can also see the currently available swap space and how much is used with the <a href="http://ht

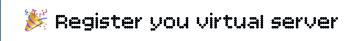
Register your Azure VM with us

Make a note of your virtual server's public IP address (the same IP address you used to connect to it with the ssh command).

Also run the following command while connected to your server with SSH to obtain your server's SSH host key fingerprints:

```
$> find /etc/ssh -name "*.pub" -exec ssh-keygen -lf {} \;
```

Just one more step, go back to the dashboard and:





When connecting to your server, we will match the public SSH key fingerprint it provides against the keys you are providing us to make sure we are connecting to your server and not an attacker's (man-in-the-middle).

The command above does a few things:

The first find command finds all files named *.pub in the
 /etc/ssh directory, which contains the configuration files for the SSH

server running on your virtual server. These will be the public SSH host keys of your server, i.e. the keys it uses to sign the Diffie-Helmann key exchange parameters during the establishment of the SSH secure tunnel.

- The —exec option of the find command executes a command for each file that was found, with {} being the path to the file and \; a marker to mark the end of the command to execute.
- For each public SSH host key file, the ssh-keygen -lf <file>
 command is executed. The ssh-keygen command can not only generate new keys, but with the -l option, it can also show the fingerprints of the file specified with the -f (file) option.

Basically, the entire command will print the fingerprints of all public SSH host keys on your server.

**** What have I done?**

You have used a popular Infrastructure-as-a-Service (IaaS) cloud service (Microsoft Azure) to set up a virtual machine for your own use. You are renting this virtual machine for a monthly fee (using your free education credits).

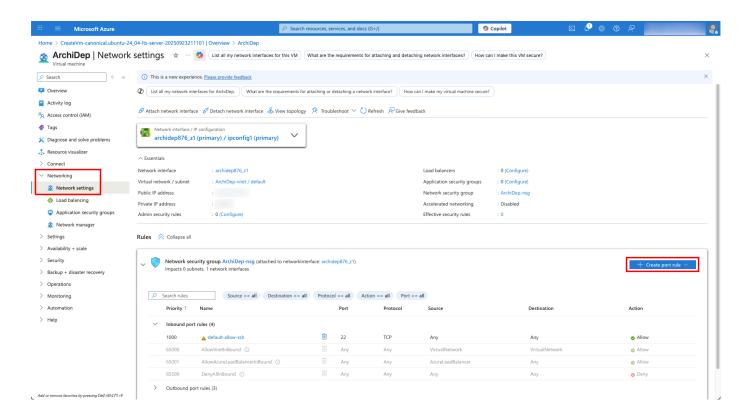
You have used what you have learned about the command line and SSH to connect to this virtual machine and perform some basic setup steps in preparation for future deployment exercises.

X Troubleshooting

Here's a few tips about some problems you may encounter during this exercise.

X I forgot to open some (or all) of the ports in the firewall

If you did not open the correct ports (80, 443, 3000 and 3001) during the initial configuration of your virtual server, you can go back to its network settings at any time and add the missing rules.



As a reminder, you need to add inbound rules to open the following ports (if you haven't already):

• Service: HTTP, Action: Allow, Name: HTTP

Service: HTTPS, Action: Allow, Name: HTTPS

Service: Custom, Destination port ranges: 3000, Protocol: TCP, Action: Allow, Name:
 Port3000

Service: Custom, Destination port ranges: 3001, Protocol: TCP, Action: Allow, Name:
 Port3001

X Azure complains that my RSA key is too short

Azure requires that <u>SSH keys of type RSA have at least 2048 bits</u>. If your existing key is not accepted by Azure when pasting it in the administrator account settings of your virtual server later, you may need to generate a new one with enough bits:

ssh-keygen -m PEM -t rsa -b 4096



ATTENTION! If you already have an RSA key, this command will ask you if you want to overwrite it with the new one. If you do, the old key will be PERMANENTLY LOST. (You will need to put your public key on GitHub again and everywhere else you may have used it.)

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