Architecture & Deployment

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Unix Networking

Learn the basics of Unix networking and how to make TCP connections.

You will need

- A Unix CLI
- An Ubuntu server with a public IP address to connect to

Recommended reading

- Unix Basics & Administration
- Unix Processes

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Useful commands

Useful commands for unix networking

The (ip) command

The <u>ip</u> command is used to manipulate and display IP network information:

```
$> ip address
1: `lo`: <L00PBACK,UP,L0WER_UP> mtu 65536 qdisc noqueue ...
    link/loopback 00:00:00:00:00 brd 00:00:00:00:00
    inet `127.0.0.1`/8 scope host lo
        valid_lft forever preferred_lft forever
    inet6 `::1`/128 scope host
        valid_lft forever preferred_lft forever
2: `eth0`: <BROADCAST,MULTICAST,UP,L0WER_UP> mtu 9001 ...
    link/ether 06:5f:44:85:36:92 brd ff:ff:ff:ff
    inet `172.31.39.219`/20 brd 172.31.47.255 scope global dynamic eth0
        valid_lft 2665sec preferred_lft 2665sec
    inet6 `fe80::45f:44ff:fe85:3692`/64 scope link
        valid_lft forever preferred_lft forever
```

In this sample output, there are **two network interfaces**:

- The <u>virtual **lo**opback interface</u> (lo) through which applications can communicate on the computer itself without actually hitting the network
- A physical Ethernet interface (eth0) which has the private IP address
 172.31.39.219 (i.e. the computer's address in its local network)

The ping command

The <u>ping</u> command tests the reachability of a host on an IP network. It measures the round-trip time (rtt) for messages sent to a computer and echoed back. The name comes from <u>active sonar</u> terminology that sends a pulse of sound and listens for the echo to detect objects under water.

It uses the <u>Internet Control Message Protocol (ICMP)</u>, a **network layer** protocol (OSI layer 3).

```
$> ping -c 1 google.com
PING `google.com` (`172.217.21.238`) 56(84) bytes of data.
64 bytes from 172.217.21.238: icmp_seq=1 ttl=53 time=`1.12 ms`
--- google.com ping statistics ---
1 packets transmitted, 1 received, 0% packet loss, time 0ms
rtt min/avg/max/mdev = 1.125/1.125/1.125/0.000 ms
```

In this example, you can see that the domain name <code>google.com</code> was translated to the public IP address <code>172.217.21.238</code> by the Domain Name System, and that the round-trip to that computer took about 1.12 milliseconds.



The —c 1 (or **c**ount) option tells ping to send only one ping. Remove it to keep pinging once per second.

The ss command

The <u>socket statistics (ss) command</u> (or the older <u>netstat</u> command) displays information about the open <u>network sockets</u> on the computer.

A **socket** is the software representation of a network communication's endpoint. For a TCP connection in an IP network, it corresponds to a connection made on an IP address and port number.

```
$> ss -tlpn
       Recv-O Send-O Local Address:Port Peer Address:Port Process
State
                            127.0.0.1:3306
                                                0.0.0.0:*
                                                              mysqld...
LISTEN 0
               80
                       127.0.0.53%lo:53
                                                              systemd-resolve...
LISTEN 0
               128
                                                0.0.0.0:*
                             0.0.0.0:22
                                                0.0.0.0:*
                                                              sshd...
LISTEN 0
               128
LISTEN 0
                                 [::1:22
                                                   [::]:*
                                                              sshd...
                128
```

The above command lists the processes listening for TCP connections. In this example, we can see that there is a MySQL database listening on port 3306, a DNS resolver on port 53, and an SSH server on port 22.

More information

On some systems, you may need to add the —e (extended) option to display process information. You can remove the —n (or —numeric) option to see service names (e.g. ssh instead of 22). The other options are —t for TCP, —l to only display listening sockets, and —p to show the processes.

The nc command

The <u>netcat (nc)</u> command can read from and write to network connections using TCP or UDP.

```
$> nc -zv -w 2 google.com 80
Connection to google.com 80 port [tcp/http] succeeded!
$> nc -zv -w 2 google.com 81
nc: connect to google.com port 81 (tcp) timed out: Operation now in progress
nc: connect to google.com port 81 (tcp) failed: Network is unreachable
$> nc -zv -w 2 google.com 443
Connection to google.com 443 port [tcp/http] succeeded!
```

For example, the above two commands check whether ports 80, 81 and 443 are open on the computer reached by resolving the domain name **google.com**.

More information

The -z (**z**ero bytes) option tells netcat to close the connection as soon as it opens, the -v option enables more **v**erbose output, and the -w 2 tels netcat to **w**ait at most 2 seconds before giving up.

References

- Internet Protocol
 - IP address
 - <u>IPv4</u> & <u>IPv6</u>
 - Subnetworks
 - Network Address Translation (NAT)
 - Ports
 - <u>List of TCP and UDP port numbers</u>
- Ops School Curriculum
 - Networking 101
 - Networking 202
- <u>Unix Networking Basics for the Beginner</u>
- Unix Top Networking Commands and What They Tell You
- What happens when you type google.com into your browser and press enter?

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